

# Pro8520HD DLP Projector User Guide

IMPORTANT: Please read this User Guide to obtain important information on installing and using your product in a safe manner, as well as registering your product for future service. Warranty information contained in this User Guide will describe your limited coverage from ViewSonic Corporation, which is also found on our web site at http://www.viewsonic.com in English, or in specific languages using the Regional selection box in the upper right corner of our website. "Antes de operar su equipo lea cu idadosamente las instrucciones en este manual"

Model No. VS14804

# **Compliance Information**

#### **FCC Statement**

This device complies with part 15 of FCC Rules. Operation is subject to the following two conditions: (1) this device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.

This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses, and can radiate radio frequency energy, and if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- · Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

**Warning:** You are cautioned that changes or modifications not expressly approved by the party responsible for compliance could void your authority to operate the equipment.

## For Canada

CAN ICES-3 (B)/NMB-3(B)

## **CE Conformity for European Countries**



The device complies with the EMC Directive 2004/108/EC and Low Voltage Directive 2006/95/EC.

## Following information is only for EU-member states:

The mark is in compliance with the Waste Electrical and Electronic Equipment Directive 2002/96/EC (WEEE).

The mark indicates the requirement NOT to dispose the equipment including any spent or discarded batteries or accumulators as unsorted municipal waste, but use the return and collection systems available.

If the batteries, accumulators and button cells included with this equipment, display the chemical symbol Hg, Cd, or Pb, then it means that the battery has a heavy metal content of more than 0.0005% Mercury or more than, 0.002% Cadmium, or more than 0.004% Lead.





# **Important Safety Instructions**

- 1. Read these instructions.
- 2. Keep these instructions.
- 3. Heed all warnings.
- 4. Follow all instructions.
- 5. Do not use this unit near water.
- 6. Clean with a soft, dry cloth.
- 7. Do not block any ventilation openings. Install the unit in accordance with the manufacturer's instructions.
- 8. Do not install near any heat sources such as radiators, heat registers, stoves, or other devices (including amplifiers) that produce heat.
- 9. Do not defeat the safety purpose of the polarized or grounding-type plug. A polarized plug has two blades with one wider than the other. A grounding type plug has two blades and a third grounding prong. The wide blade and the third prong are provided for your safety. If the provided plug does not fit into your outlet, consult an electrician for replacement of the obsolete outlet.
- 10. Protect the power cord from being walked on or pinched particularly at plugs. Convenience receptacles and the point where they exit from the unit. Be sure that the power outlet is located near the unit so that it is easily accessible.
- 11. Only use attachments/accessories specified by the manufacturer.
- 12. Use only with the cart, stand, tripod, bracket, or table specified by the manufacturer, or sold with the unit. When a cart is used, use caution when moving the cart/unit combination to avoid injury from tipping over.



- 13. Unplug this unit when unused for long periods of time.
- 14. Refer all servicing to qualified service personnel. Servicing is required when the unit has been damaged in any way, such as: if the power-supply cord or plug is damaged, if liquid is spilled onto or objects fall into the unit, if the unit is exposed to rain or moisture, or if the unit does not operate normally or has been dropped.

# **Declaration of RoHS2 Compliance**

This product has been designed and manufactured in compliance with Directive 2011/65/EU of the European Parliament and the Council on restriction of the use of certain hazardous substances in electrical and electronic equipment (RoHS2 Directive) and is deemed to comply with the maximum concentration values issued by the European Technical Adaptation Committee (TAC) as shown below:

Substance	Proposed Maximum Concentration	Actual Concentration
Lead (Pb)	0.1%	< 0.1%
Mercury (Hg)	0.1%	< 0.1%
Cadmium (Cd)	0.01%	< 0.01%
Hexavalent Chromium (Cr6+)	0.1%	< 0.1%
Polybrominated biphenyls (PBB)	0.1%	< 0.1%
Polybrominated diphenyl ethers (PBDE)	0.1%	< 0.1%

Certain components of products as stated above are exempted under the Annex III of the RoHS2 Directives as noted below:

Examples of exempted components are:

- 1. Mercury in cold cathode fluorescent lamps and external electrode fluorescent lamps (CCFL and EEFL) for special purposes not exceeding (per lamp):
  - (1) Short length (≤500 mm): maximum 3.5 mg per lamp.
  - (2) Medium length (>500 mm and  $\leq$ 1,500 mm): maximum 5 mg per lamp.
  - (3) Long length (>1,500 mm): maximum 13 mg per lamp.
- 2. Lead in glass of cathode ray tubes.
- 3. Lead in glass of fluorescent tubes not exceeding 0.2% by weight.
- 4. Lead as an alloying element in aluminium containing up to 0.4% lead by weight.
- 5. Copper alloy containing up to 4% lead by weight.
- 6. Lead in high melting temperature type solders (i.e. lead-based alloys containing 85% by weight or more lead).
- 7. Electrical and electronic components containing lead in a glass or ceramic other than dielectric ceramic in capacitors, e.g. piezoelectronic devices, or in a glass or ceramic matrix compound.

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# **Product Registration**

To fulfill possible future product needs, and to receive additional product information as it becomes available, please visit your region section on ViewSonic's website to register your product online.

The ViewSonic CD also provides an opportunity for you to print the product registration form. Upon completion, please mail or fax to a respective ViewSonic office. To find your registration form, use the directory ":\CD\Registration". Registering your product will best prepare you for future customer service needs. Please print this user guide and fill the information in the "For Your Records" section. Your LCD displays serial number is located on the rear side of the display. For additional information, please see the "Customer Support" section in this guide.

# For Your Records

Product Name: Pro8520HD

ViewSonic DLP Projector

Model Number: VS14804

**Document Number:** Pro8520HD UG ENG Rev. 1B 05-15-13

**Serial Number:** 

Purchase Date:

## Product disposal at end of product life

The lamp in this product contains mercury which can be dangerous to you and the environment. Please use care and dispose of in accordance with local, state or federal laws.

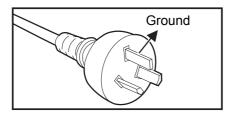
ViewSonic respects the environment and is committed to working and living green. Thank you for being part of Smarter, Greener Computing. Please visit ViewSonic website to learn more.

USA & Canada: http://www.viewsonic.com/company/green/recycle-program/ Europe: http://www.viewsoniceurope.com/uk/support/recycling-information/

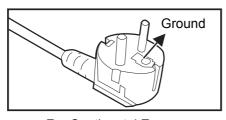
Taiwan: http://recycle.epa.gov.tw/recycle/index2.aspx

# **Notes on the AC Power Cord**

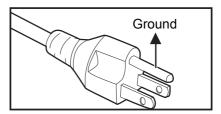
AC Power Cord must meet the requirement of countries where you use this projector. Please confirm your AC plug type with the graphics below and ensure that the proper AC Power Cord is used. If the supplied AC Power Cord does not match your AC outlet, please contact your sales dealer. This projector is equipped with a grounding type AC line plug. Please ensure that your outlet fits the plug. Do not defeat the safety purpose of this grounding type plug. We highly recommend using a video source device also equipped with a grounding type AC line plug to prevent signal interference due to voltage fluctuations.



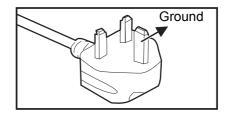
For Australia and Mainland China



For Continental Europe



For the U.S.A. and Canada



For the U.K.

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# Introduction

# **Projector Features**

The projector integrates high-performance optical engine projection and a user - friendly design to deliver high reliability and ease of use.

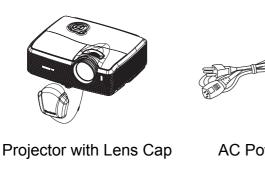
The projector offers the following features:

- Single chip 0.65" Texas Instruments DLP<sup>®</sup> technology
- 1080p (1920 x 1080 pixels)
- Compatibility with Macintosh<sup>®</sup> computers
- · Compatibility with NTSC, PAL, SECAM and HDTV
- D-Sub 15-pin terminal for analog video connectivity
- User-friendly, multi-language on-screen display
- · Advanced electronic keystone correction
- RS-232 connector for serial control
- · HDMI compatibility
- PJLink™ compatible
- · LAN Settings allowing management of projector status from a remote computer
- LAN display 4-1 (maximum 4PC/ NB display to 1 projector)
- LAN display 1-M available (1PC/ NB can display to maximum 8 projectors at the same time)
- USB display supports computer connection via USB mini-B type to A type cable
- · Support USB flash drive for JPEG presentation
- Less than 0.5 W power consumption in standby mode

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# **Package Contents**

When you unpack the projector, make sure you have all these components:

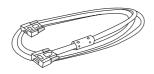






**AC Power Cord** 

Remote Control (IR) & batteries









VGA Cable (D-SUB to D-SUB)

**HDMI** Cable

ViewSonic **DVD** Wizard

**Quick Start** Guide

# **Optional accessories**







RS232 cable



RGB to component adapter



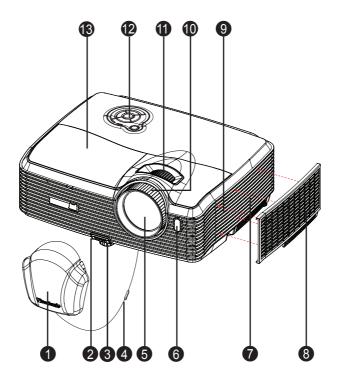
**Projector Carrying Case** 



- Contact you dealer immediately if any items are missing, appear damaged, or if the unit does not work.
- For maximum protection of the product, please save the original shipping carton and packing materials and repack your product as it was originally packed at the factory if you need to ship it.

# **Projector Overview**

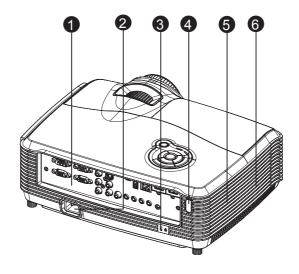
# **Front View**



- 1. Lens cap
- 3. Elevator foot
- 5. Projection lens
- 7. Ventilation holes (intake)
- 9. Speaker
- 11. Zoom ring
- 13. Lamp cover

- 2. Elevator button
- 4. Lens cap strap
- 6. Front IR remote control sensor
- 8. Filter cover
- 10. Focus ring
- 12. Control panel

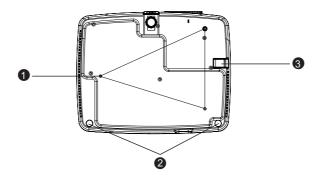
# **Rear View**



- 1. Connection ports
- 3. Kensington lock
- 5. Speaker

- 2. AC power socket
- 4. Rear IR remote control sensor
- 6. Ventilation holes (exhaust)

# **Bottom View**



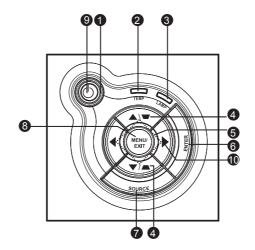
- 1. Ceiling mount holes (M4\*8)
- 3. Security bar

2. Tilt-adjustment feet

- This projector can be used with a ceiling mount for support. The ceiling mount is not included in the package.
- Contact your dealer for information to mount the projector on a ceiling.

# **Using the Product**

# **Control Panel**



- 1. **Deliver** (Power LED indicator) Refer to "LED Indicator Messages".
- 2. **TEMP** (Temperature LED indicator) Refer to "LED Indicator Messages".
- 3. **LAMP** (Lamp LED indicator) Refer to "LED Indicator Messages".
- 4. Keystone/Arrow keys (▲/Up, ▼/Down)

Manually correct distorted images resulting from an angled projection.

## 5. Four directional buttons

Use four directional buttons to select items or make adjustments to your selection.

#### 6. ENTER

Enter to sub-menu and confirm the menu selection.

## 7. SOURCE

Display the source selection bar.

## 8. MENU/EXIT

Display or exit the on-screen display menus.

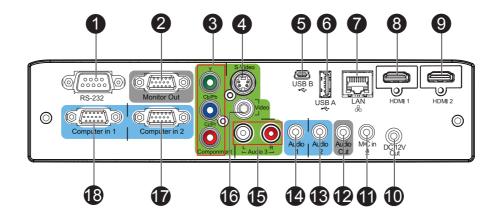
#### 9. © Power

Turn the projector on or off.

## 10. ►Right/Panel key

Activate panel key lock.

# **Connection Ports**



#### 1. RS-232

When operating the projector via a computer, connect this to the controlling computer's RS-232C port.

#### 2. Monitor Out

Connect to a computer display, etc.

# 3. Component (Y Cb/Pb Cr/Pr)

Connect Y Cb/Pb Cr/Pr output from video equipment to this jack.

#### 4. S-Video

Connect S-Video output from video equipment to this jack.

## 5. USB B

USB display supports computer connection via USB mini-B type to A type cable.

#### 6. USB A

This connector supports firmware update, USB flash drive display and wireless dongle for USB display.

## 7. LAN

For LAN display/network control and web server.

#### 8. HDMI 1

Connect HDMI output from video equipment to this jack.

#### 9. HDMI 2

Connect HDMI output from video equipment to this jack.

## 10. DC 12V Out

12V DC out

#### 11. MIC in

Microphone input jack.

#### 12. Audio Out

Connect to a speaker or other audio input equipment.

#### 13. Audio 2

Connect an audio output from video equipment or computer to this jack.

#### 14. Audio 1

Connect an audio output from video equipment or computer to this jack.

# 15. Audio 3 (L/R)

Connect an audio output from video equipment to this jack.

## 16. Video

Connect composite video output from video equipment to this jack.

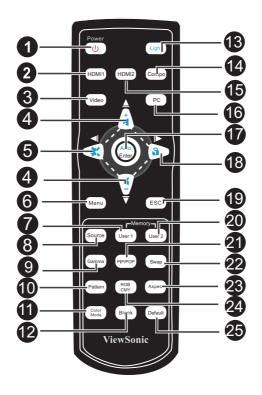
# 17. Computer in 2

Connect image input signal (analog RGB or component) to this jack.

# 18. Computer in 1

Connect image input signal (analog RGB or component) to this jack.

# **Remote Control**



#### 1. Power

Turn the projector on or off.

## 2. HDMI 1

Display HDMI 1 signal.

## 3. Video

Switch input source to Composite/S-Video by sequence.

# 4. **▲Up/Volume +, ▼Down/Volume -**

When the On-Screen Display (OSD) menu is not activated, adjust the projector's sound level.

## 5. **∢Left/Mute**

When the On-Screen Display (OSD) menu is not activated, this button is used as mute function.

## 6. Menu

Display on-screen display menus.

## 7. User 1

Recall the customized settings based on the current available settings.

## 8. Source

Display the source selection bar.

#### 9. Gamma

Change the gamma setting.

## 10. Pattern

Display embedded test pattern.

## 11. Color Mode

Change the image mode setting by sequence.

#### 12. Blank

Cut off the screen temporarily. Press again to cancel the Blank Screen function.

#### 13. Light

Enable backlight functions of the remote control's buttons.

## 14. Compo

Display Component video (YPbPr/ YCbCr) signal.

#### 15. HDMI 2

Display HDMI 2 signal.

#### 16. PC

Switch input source to Computer in 1/Computer in 2 by sequence.

#### 17. Auto/Enter

Resynchronize the projector to the input signal from a computer. This function is available for computer mode only.

Confirmed selections.

# 18. ► Right/ Lock

When the On-Screen Display (OSD) menu is activated, the #4, #5, and #18 keys are used as directional arrows to select the desired menu items and to make adjustments.

Activate panel key lock.

#### 19. ESC

Leave current page or items or to close OSD.

#### 20. User 2

Recall the customized settings based on the current available settings.

## **21. PIP/POP**

Switch screen to PIP/POP by sequence.

#### **22.** Swap

Swap input source in PIP or POP image.

## 23. Aspect

Select the display aspect ratio.

## 24. RGBCMY

Change indivial RGBCMY color (user color setting).

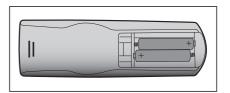
#### 25. Default

Restore settings to factory default.

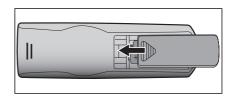
# **Installing the Batteries**

1. Open the battery cover in the direction shown.

- Ш
- 2. Install batteries as indicated by the diagram inside the compartment.



3. Close the battery cover into position.



# <u> Caution</u>

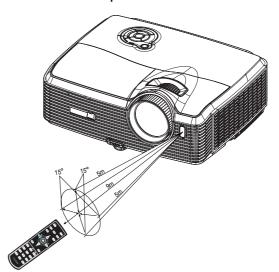
- · Risk of explosion if battery is replaced by an incorrect type.
- · Dispose of used batteries according to the instructions.
- Make sure the plus and minus terminals are correctly aligned when loading a battery.

- . Keep the batteries out of the reach of children. There is a danger of death by accidentally swallowing the batteries.
- Remove batteries from remote control when not using for extended periods.
- Do not dispose of the used batteries along with household waste. Dispose of used batteries according to local regulations.
- · Danger of explosion may happen if batteries are incorrectly replaced. Replce all the batteries with new ones.
- Batteries should not be in or near to fire or water, keep batteries in a dark, cool and dry
- If suspect battery leakage, wipe out the leakage and then replace new batteries. If the leakage adheres to your body or clothes, rinse well with water immediately.

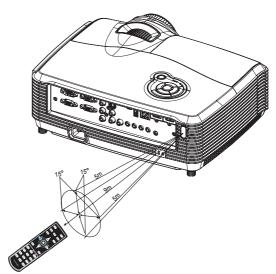
# **Remote Control Operation**

Point the remote control at the infrared remote sensor and press a button.

Operating the projector from the front



· Operating the projector from the rear

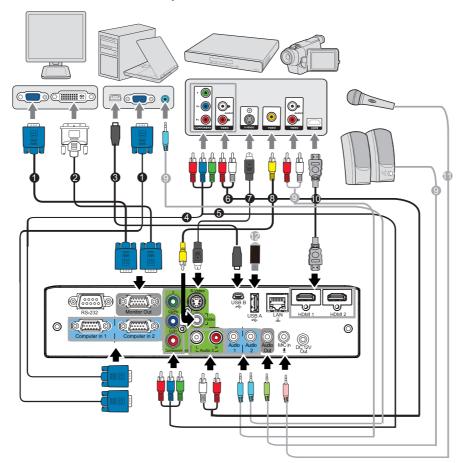


- Do not point the laser directly to the people's eyes (especially small children). There is a danger of injury to the eyes.
- The remote control may not operate when there is sunlight or other strong light such as a fluorescent lamp shining on the remote sensor.
- Operate the remote control from a position where the remote sensor is visible.
- · Do not drop the remote control or jolt it.
- Keep the remote control out of locations with excessively high temperature or humidity.
- Do not get water on the remote control or place wet objects on it.
- Do not disassemble the remote control.

# **Connection**

When connecting a signal source to the projector, be sure to:

- 1. Turn all equipment off before making any connections.
- 2. Use the correct signal cables for each source.
- 3. Ensure the cables are firmly inserted.



- 1. VGA cable (D-Sub to D-Sub)
- 3. USB cable (mini-B type to A type)
- 5. Component Video cable
- 7. S-Video cable
- 9. Audio cable
- 11. Microphone 3.5 mini jack cable

- 2. VGA to DVI-A cable
- 4. VGA (D-Sub) to HDTV (RCA) cable
- 6. Audio L/R cable
- 8. Composite Video cable
- 10. HDMI cable
- 12. USB flash drive

- In the connections shown above, some cables may not be included with the projector (see "Package Contents" on page 2). They are commercially available from electronics stores.
- The connection illustrations above are for reference only. The rear connecting jacks available on the projector vary with each projector model.
- For detailed connection methods, see pages 13-16.

# Connecting a computer or monitor

# Connecting a computer

The projector provides two VGA input sockets that allow you to connect them to both IBM<sup>®</sup> compatibles and Macintosh<sup>®</sup> computers. A Mac adapter is needed if you are connecting legacy version Macintosh computers.

## To connect the projector to a notebook or desktop computer:

- 1. Take the supplied VGA cable and connect one end to the D-Sub output socket of the computer.
- 2. Connect the other end of the VGA cable to the **Computer in 1** or **Computer in 2** signal input socket on the projector.
- 3. If you wish to use the USB display, take a USB cable and connect the A type end to the USB port of the computer, and the other end to the **USB B** socket on the projector.

# Important

Many notebooks do not turn on their external video ports when connected to a
projector. Usually a key combo like FN + F3 or CRT/LCD key turns the external display
on/off. Locate a function key labeled CRT/LCD or a function key with a monitor symbol
on the notebook. Press FN and the labeled function key simultaneously. Refer to your
notebook's documentation to find your notebook's key combination.

# **Connecting a monitor**

If you want to view your presentation close-up on a monitor as well as on the screen, you can connect the **Monitor Out** signal output socket on the projector to an external monitor with a VGA cable following the instructions below:

#### To connect the projector to a monitor:

- 1. Connect the projector to a computer as described in "Connecting a computer" on page 13.
- 2. Take a suitable VGA cable (only one supplied) and connect one end of the cable to the D-Sub input socket of the video monitor.
  - Or if your monitor is equipped with a DVI input socket, take a VGA to DVI-A cable and connect the DVI end of the cable to the DVI input socket of the video monitor.
- 3. Connect the other end of the cable to the **Monitor Out** socket on the projector.

#### Important

• The Monitor Out output only works when Computer in 1 or Computer in 2 is made to the projector.

# **Connecting Video source devices**

You can connect your projector to various Video source devices that provide any one of the following output sockets:

- · Component Video
- S-Video
- Video (composite)

You need only connect the projector to a Video source device using just one of the above connecting methods, however each provides a different level of video quality. The method you choose will most likely depend upon the availability of matching terminals on both the projector and the Video source device as described below:

## Best video quality

The best available video connection method is Component Video (not to be confused with composite Video). Digital TV tuner and DVD players output Component Video natively, so if available on your devices, this should be your connection method of choice in preference to (composite) Video.

See "Connecting a Component Video source device" on page 15 for how to connect the projector to a component video device.

## **Better video quality**

The S-Video method provides a better quality analog video than standard composite Video. If you have both composite Video and S-Video output terminals on your Video source device, you should elect to use the S-Video option.

See "Connecting an S-Video source device" on page 15 for how to connect the projector to an S-Video device.

## Least video quality

Composite Video is an analog video and will result in a perfectly acceptable, but less than optimal result from your projector, being the least video quality of the available methods described here.

See "Connecting a composite Video source device" on page 16 for how to connect the projector to a composite Video device.

# **Connecting a Component Video source device**

Examine your Video source device to determine if it has a set of unused Component Video output sockets available:

- If so, you can continue with this procedure.
- If not, you will need to reassess which method you can use to connect to the device.

# To connect the projector to a Component Video source device:

- Take a VGA (D-Sub) to HDTV (RCA) cable, Component Video cable or a Component Video to VGA (D-Sub) adaptor and connect the end with 3 RCA type connectors to the Component Video output sockets of the Video source device. Match the color of the plugs to the color of the sockets; green to green, blue to blue, and red to red.
- 2. If you are using the VGA (D-Sub) to HDTV (RCA) cable and the Component Video to VGA (D-Sub) adaptor, connect the other end of the cable (with a D-Sub type connector) to the **Computer in 1** or **Computer in 2** socket on the projector. If you are using the Component Video Cable, connect the other end of 3RCA type connectors to the **Y Cb/Pb Cr/Pr** sockets on the projector.

## Important

- If the selected video image is not displayed after the projector is turned on and the correct video source has been selected, check that the Video source device is turned on and operating correctly. Also check that the signal cables have been connected correctly.
- ©RGB to component adapter (ViewSonic P/N: J2552-0212-00)

# Connecting an S-Video source device

Examine your Video source device to determine if it has an unused S-Video output socket available:

- If so, you can continue with this procedure.
- If not, you will need to reassess which method you can use to connect to the device.

## To connect the projector to an S-Video source device:

- 1. Take an S-Video cable and connect one end to the S-Video output socket of the Video source device.
- 2. Connect the other end of the S-Video cable to the **S-Video** socket on the projector.

# Important

- If the selected video image is not displayed after the projector is turned on and the correct video source has been selected, check that the Video source device is turned on and operating correctly. Also check that the signal cables have been connected correctly.
- If you have already made a Component Video connection between the projector and this S-Video source device using Component Video connections, you need not connect to this device using an S-Video connection as this makes an unnecessary second connection of poorer picture quality. See "Connecting Video source devices" on page 14 for details.

# Connecting a composite Video source device

Examine your Video source device to determine if it has a set of unused composite Video output sockets available:

- If so, you can continue with this procedure.
- If not, you will need to reassess which method you can use to connect to the device.

# To connect the projector to a composite Video source device:

- 1. Take a Video cable and connect one end to the composite Video output socket of the Video source device.
- 2. Connect the other end of the Video cable to the **Video** socket on the projector.

## 

- If the selected video image is not displayed after the projector is turned on and the correct video source has been selected, check that the Video source device is turned on and operating correctly. Also check that the signal cables have been connected correctly.
- You need only connect to this device using a composite Video connection if Component Video and S-Video inputs are unavailable for use. See "Connecting Video source devices" on page 14 for details.

# About the microphone input

- If you wish to use a microphone, connect a 3.5 mini jack cable microphone to the projector.
- You can use a wireless microphone as long as a wireless module is attached to the
  projector's microphone input jack and it works well with the associated devices. To
  ensure a quality use of the wireless microphone, it is recommended that your
  microphone conforms to the specifications listed in the table below.

Signal	Parameter	Min	Type	Max	
Microphone	Transducer Principle				Dynamic
	Impedance	300		1K	ohm
	Frequency response	600		16K	Hz

# **Operation**

# **Powering On/Off the Projector**

# **Powering On the Projector:**

- 1. Remove the projector lens cap.
- 2. Complete the AC power cord and peripheral signal cable(s) connections.
- 3. Press  $\circ$  to turn on the projector. The projector takes a minute or so to warm up.
- 4. Turn on your source (computer, notebook, DVD, etc.). The projector automatically detects your source.
  - If you are connecting multiple sources to the projector simultaneously, press SOURCE on the projector to select your desired signal or press your desired signal key on the remote control.

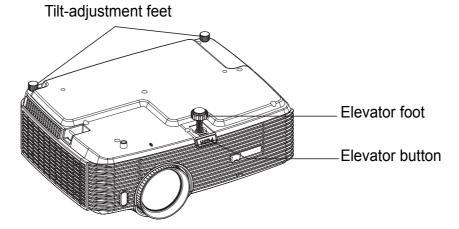
# <u>Marning</u>

- · Remove the lens cap first before powering on.
- Never look into the lens when the lamp is on. This can damage your eyes.
- This focal point concentrates high temperature. Do not place any object near it to avoid possible fire hazard.

# **Powering Off the Projector:**

- 1. Press  $\odot$  to turn off the projector lamp. You will see a message "Power off" appear on the screen.
- 2. Press o again to confirm.
  - When the Power LED begins flashing, the projector has entered stand-by mode.
- 3. Disconnect the AC power cord from the electrical outlet and the projector.
- 4. Do not turn on the projector right after power off

# **Adjusting the Projector Height**



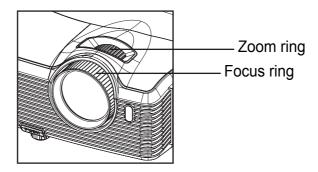
The projector is equipped with an elevator foot to adjust the image height. To raise or lower the image:

- 1. To raise or lower the image, press the elevator button and raise or lower the front of the projector. Release the button to lock the adjustment.
- 2. To level the image on the screen, turn the tilt-adjustment feet to fine-tune the height.

## ☐ Note

• To avoid damaging the projector, make sure that the elevator foot and tilt-adjustment feet are fully retracted before placing the projector in its carrying case.

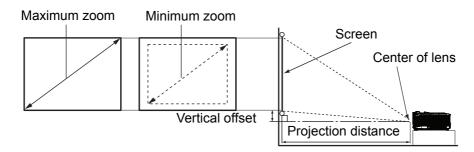
# **Adjusting the Projector Zoom and Focus**



- 1. Focus the image by rotating the focus ring. A still image is recommended for focusing.
- 2. Adjust the image size by sliding the zoom ring.

# **Adjusting Projection Image Size**

Refer to the graphic and table below to determine the screen size and projection distance.



Screen size		16 : 9 Screen				
Diagonal	Projection dis	tance [inch (m)]	Image height	Vertical offset		
[inch (cm)]	(min. zoom)	(max. zoom)	[inch (cm)]	[inch (cm)]		
30 (76)	35 (0.89)	55 (1.39)	14.7 (37)	5.0 (12.8)		
40 (102)	48 (1.21)	74 (1.87)	19.6 (50)	6.7 (17.1)		
50 (127)	60 (1.52)	93 (2.35)	24.5 (62)	8.4 (21.4)		
60 (152)	72 (1.83)	111 (2.83)	29.4 (75)	10.1 (25.6)		
80 (203)	97 (2.46)	149 (3.79)	39.2 (100)	13.5 (34.2)		
100 (254)	122 (3.09)	187 (4.75)	49 (125)	16.8 (42.7)		
120 (305)	146 (3.72)	224 (5.7)	58.8 (149)	20.2 (51.3)		
150 (381)	183 (4.66)	281 (7.14)	73.5 (187)	25.2 (64.1)		
200 (508)	246 (6.24)	376 (9.54)	98.1 (249)	33.6 (85.4)		
220 (559)	270 (6.87)	413 (10.5)	107.9 (274)	37.0 (94.0)		
250 (635)	307 (7.81)	470 (11.94)	122.6 (311)	42.0 (106.8)		
300 (762)	369 (9.38)	564 (14.33)	147.1 (374)	50.5 (128.2)		

#### 

- Position the projector in a horizontal position; other positions can cause heat build-up and damage to the projector.
- Keep a space of 30 cm or more between the sides of the projector.
- Do not use the projector in a smoky environment. Smoke residue may build-up on critical parts and damage the projector or its performance.
- Consult with your dealer for special installation such as suspending from a ceiling.

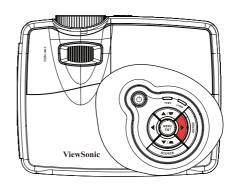
There is 3% tolerance among these numbers due to optical component variations. It is recommended that if you intend to permanently install the projector, you should physically test the projection size and distance using the actual projector in situ before you permanently install it, so as to make allowance for this projector's optical characteristics. This will help you determine the exact mounting position so that it best suits your installation location.

# **Locking control keys**

With the control keys on the projector locked, you can prevent your projector settings from being changed accidentally (by children, for example). When the **Panel Key Lock** is on, no control keys on the projector will operate except **② Power**.

1. Press and hold ▶ for 3 seconds on the projector or remote control.

To release panel key lock, press and hold ▶ for 3 seconds on the projector.



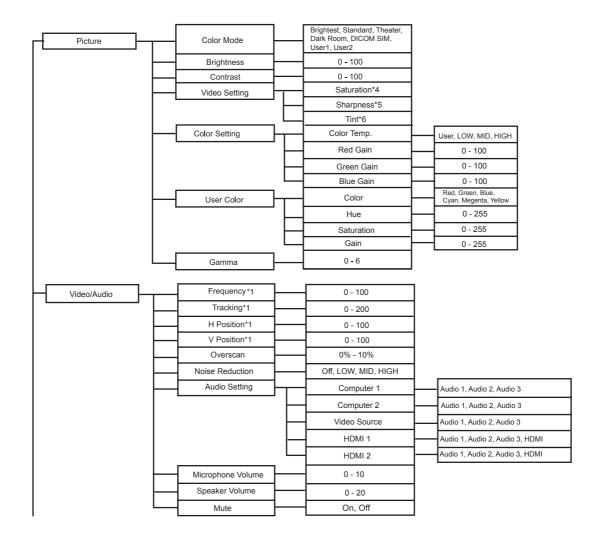


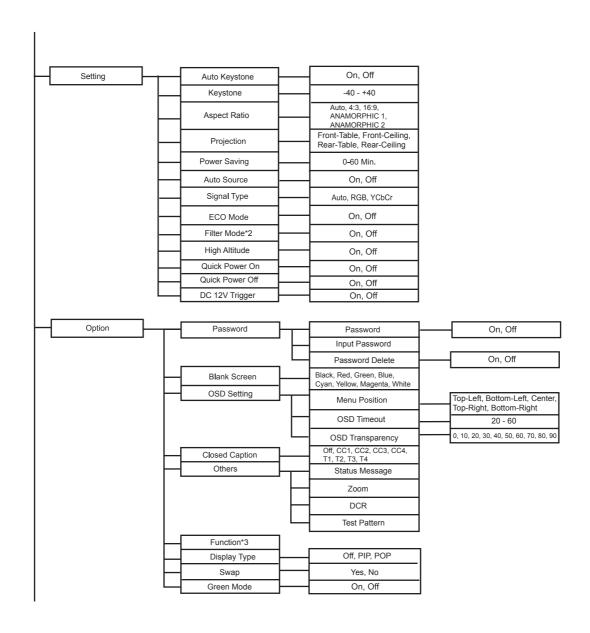
# Important

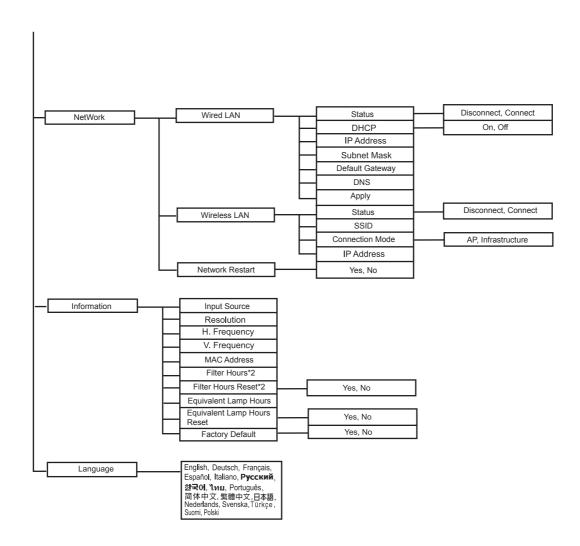
- Keys on the remote control are still functional when panel key lock is enabled.
- If you press  $\circlearrowleft$  Power to turn off the projector without disabling panel key lock, the projector will still be in locked status the next time it is turned on.

# **Menu Operation**

The projector has multilingual on-screen display menus that allow you to make image adjustments and change a variety of settings.







- \*1 Adjustable range and default setting vary depending on signal type.
- \*2 This function is only available when the projector is installed an optional filter cover.
- \*3 The selectable Function list includes Color Mode, Gamma, Overscan, Noise Reduction, Keystone and Filter Mode.
- \*4 Saturation is supported under Component, Video and S-Video modes.
- \*5 Sharpness is supported under HDMI, Component, Video and S-Video modes.
- \*6 Tint is supported under Component, Video and S-Video modes.

# How to operate

- 1. Press **MENU** on the projector or **Menu** on the remote control to open the OSD menu.
- 2. When OSD is displayed, use <a> √ > </a> to select any feature in the main menu.
- 3. After selecting the desired main menu item, press ▼ to select feature setting.
- 4. Use ▲/▼ to select the desired item and adjust the settings with ◄/▶.
- 5. Press **MENU** on the projector or **Menu** on the remote control, the screen will return to the main menu.
- 6. To exit OSD, press **MENU** on the projector or **Menu** on the remote control again. The OSD menu will close and the projector will automatically save the new settings.

#### **Picture**

#### **Color Mode**

There are many factory presets optimized for various types of images.

- Brightest: For the brightest environment.
- Standard:For computer or notebook.
- · Theater: For home theater.
- · Dark Room:For dark environment.
- DICOM SIM: Recommended for DICOM format files in simulation mode.
- User 1:Memorize user 1 defined settings.
- User 2:Memorize user 2 defined settings.

#### ☐ Note

- DCIM SIM option is only for training or reference. It not used for actual diagnosis.
- DICOM represents for the Digital Imaging and Communications in Medicine. This is a standard created by the American College of Radiology and the National Electrical Manufacturers Association. This standard specifies the method of digital image data to be transferred from one system to another.

## **Brightness**

Brighten or darken the image.

#### **Contrast**

Set the difference between light and dark areas.

#### Video Setting

Allow you to enter the Video Setting menu.

- Saturation: Adjust a video image from black and white to fully saturated color.
- Sharpness: Sharpen or soften the image.
- · Tint: Shift colors toward red or green.

## **Color Setting**

Adjust the color temperature. At higher temperature the screen looks colder; at lower temperature, the screen looks warmer. If you select "User", then you can change the intensity of each of 3 color (Red, Green, Blue) to customize user color temperature.

#### **User Color**

User Color provides six sets (RGBCMY) of colors to be adjusted. When you select each color, you can independently adjust its range and saturation according to your preference.

#### Gamma

Effect the represent of dark scenery. With greater gamma value, dark scenery will look brighter.

#### Video/Audio

## Frequency

Adjust the timing of the projector relative to the computer.

## **Tracking**

Adjust the phase of the projector relative to the computer.

## **H Position (Horizontal Position)**

Adjust the image left or right within the projection area.

## **V Position (Vertical Position)**

Adjust the image up or down within the projection area.

#### Overscan

Remove noise around the video image.

## **Noise Reduction**

Reduce temporal and/or spatial noise in the image.

## **Audio Setting**

Allow you to enter the Audio Setting menu.

- Computer 1: Select the audio input for Computer in 1 signal.
  - When Audio in 1 is turned on, Audio in 2 and Audio in 3 will turn off automatically.
- Computer 2: Select the audio input for Computer in 2 signal.
  - When Audio in 2 is turned on, Audio in 1 and Audio in 3 will turn off automatically.
- Video Source: Select the audio input for video source.
  - When Audio in 3 is turned on, Audio in 1 and Audio in 2 will turn off automatically.
- HDMI 1: Select the audio input for HDMI 1 signal.
  - When HDMI 1 is turned on, Audio in 1, Audio in 2 and Audio in 3 will turn off automatically.
- HDMI 2: Select the audio input for HDMI 2 signal.
  - When HDMI 2 is turned on, Audio in 1, Audio in 2 and Audio in 3 will turn off automatically.

#### **Microphone Volume**

Adjust the microphone's volume level.

## **Speaker Volume**

Adjust the projector's volume level.

#### Mute

Cut off the sound temporarily.

# Setting

# **Auto Keystone**

Automatically correct distorted images resulting from an angled projection.

## **Keystone**

Manually correct distorted images resulting from an angled projection.

• When adjusting the Keystone, Auto Keystone will be set at "Off" automatically.

## **Aspect Ratio**

Select how the picture fits on the screen:

- Auto:Scales an image proportionally to fit the projector's native resolution in its horizontal or vertical width.
- 4:3:Scales an image so that it is displayed in the center of the screen with a 4:3 aspect ratio.
- 16:9:Scales an image so that it is displayed in the center of the screen with a 16:9 aspect ratio.
- ANAMORPHIC 1: Scale an image so that it is displayed in the center of the screen with a 1.85:1 aspect ratio.
- ANAMORPHIC 2: Scale an image so that it is displayed in the center of the screen with a 2.35:1 aspect ratio.

# **Projection**

Adjust the picture to match the orientation of the projector: upright or upside-down, in front of or behind the screen. Invert or reverse the image accordingly.

#### **Power Saving**

If the input source is not detected and no operation is performed for a specific period of time, projector will automatically turn off.

#### **Auto Source**

Automatically scan through all the input source.

## Signal Type

Specify the source to the Computer in 1/Computer in 2 terminal that you wish to project.

- Auto: Automatically detect the input signal type from Computer in 1 and Computer in 2 terminals.
- RGB: For VGA signal
- YCbCr:For component signal

#### **ECO Mode**

Use this function to dim the projector lamp light output which will lower power consumption and increase lamp life.

This function will be unavailable when the DCR function is on.

#### **Filter Mode**

Use this function to activate filter mode after the projector is installed an optional filter cover.

#### **High Altitude**

Use this function to allow the fans operates at full speed continuously to achieve proper high altitude cooling of the projector.

# **Quick Power On**

- On: The projector will turn on in 3 seconds.
- Off: The projector will turn on following normal power on procedure.

#### **Quick Power Off**

- On: The projector will directly shut down without cooling procedure.
- Off: The projector will shut down following normal cooling procedure.

## DC 12V Trigger

- 1. When Green Mode is off and the projector is under standby mode, you can enable or disable to trigger external devices such as an electric screen.
- 2. When Green Mode is on and the projector is under standby mode, DC 12V will not trigger the screen no matter you set to on or off.
- 3. When the projector is under normal projection, DC 12V will always trigger the screen no matter you set to on or off.

# **Option**

#### **Password**

Set or delete the password. When the password function is added, image projection will require to input the preset password when turning on the projector.

#### **Blank Screen**

Blank the screen temporarily, and select the screen color when this function is active.

## **OSD Setting**

Allow you to enter the OSD Setting menu.

- Menu Position: Choose the menu location on the display screen.
- OSD Timeout: Duration of OSD menu display countly starts (at idle state by second).
- OSD Transparency: Select to change the transparency level of the OSD background.

#### **Closed Caption**

Enable or disable closed captions by selecting CC1 (closed caption1, the most common channel), CC2, CC3, CC4, T1, T2, T3, T4 or OFF.

#### **Others**

Allow you to enter the Others menu.

- Message: Enable or disable the message box at the right bottom of the screen.
- Zoom: Zoom in and out the images.
- DCR (Dynamic Contrast Ratio): Enable DCR will further enhance contrast ratio by darkening the black scenes. Disable DCR will resume to normal contrast performance. DCR will impact lamp life and system noise performance.
- Test Pattern: Display embedded test pattern.

#### **Function**

Allow user to define a short cut key on the remote control, and the function item is selected in OSD menu.

# **Display Type**

Allow user to select PIP (Picture in Picture) screen, POP (Picture on Picture) screen or disable PIP/POP function.

## Swap

Allow user to swap input source in PIP or POP image.

#### **Green Mode**

Enable this function when power consumption is under 0.5W.

#### **Network**

#### Wired LAN

Allow you to configure the wired LAN settings.

- Status: Display the projector's status.
- DHCP: Abbreviation for Dynamic Host Configuration Protocol. This protocol automatically assigns IP Address to networked devices.
  - When the "DHCP" sets to "On", it takes some time to obtain IP address from DHCP server.
  - When the "DHCP" sets to "Off", that means user will set IP address by manually.
- IP Address: Numerical address to identify networked computers. This function can only be used when DHCP is set to Off.
  - The IP Address is the number that identifies this projector on the network. You cannot have two devices with the same IP Address on the same network.
  - The IP Address "0.0.0.0" is prohibited.
- Subnet Mask: A numeric value to define the number of bits used for a network address of a divided network (or subnet) in an IP Address. This function can only be used when DHCP is set to Off.
  - The Subnet Mask "0.0.0.0" is prohibited.
- Default Gateway: A server (or router) to communicate across networks (subnets) that are divided by Subnet Mask. This function can only be used when DHCP is set to Off.
- DNS: Setup DNS server address when DHCP is disable.
- Apply: Save and execute the wired LAN settings.

#### Wirless LAN

Allow you to configure the wireless LAN settings.

- Status: Display the projector's status.
- SSID: Display the projector's SSID information.
- IP Address: Numerical address to identify networked computers. This function can only be used when DHCP is set to Off.
  - The IP Address is the number that identifies this projector on the network. You cannot have two devices with the same IP Address on the same network.
  - The IP Address "0.0.0.0" is prohibited.
- Connection Mode: Methods for connecting to wireless networks with Wi-Fi enabled devices.

#### **Network Restart**

Restore network settings to default.

The password for web administrator and vsPresenter will be reset to default "admin".

#### Information

# **Input Source**

Display the current input source.

#### Resolution

Display current input source resolution.

# H. Frequency

Display current image horizontal frequency.

# V. Frequency

Display current image vertical frequency.

#### **MAC Address**

Abbreviation for Media Access Control Address. MAC Address is a unique ID number assigned to each network adapter.

## **Filter Hours**

Display the filter's elapsed operating time (in hours).

When Filter Mode is turned on, the Filter Hours also turns on automatically.

#### **Filter Hours Reset**

Reset the filter Hour to 0 hours.

## **Equivalent Lamp Hours**

Display the lamp's elapsed operating time (in hours).

## **Equivalent Lamp Hours Reset**

Reset the lamp Hour to 0 hours.

# **Factory Default**

Restore settings to factory default.

The following settings will still remain: MAC Address, Language, Projection, High Altitude, Filter Mode, Password, Lamp Hours, Filter Hours, Auto Keystone, Keystone.

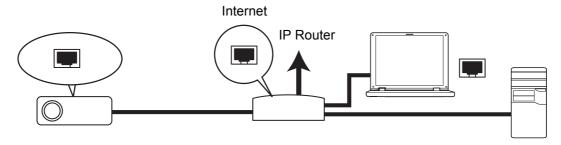
## Language

Select the language used by the on-screen menu.

# Controlling the projector through a LAN environment

You can manage and control the projector from one or more remote computers when they are properly connected to the same local area network.

## Wired connection



## If you are in a DHCP environment:

- 1. Take a RJ45 cable and connect one end to the RJ45 LAN input jack of the projector and the other end to the RJ45 port on your Ethernet or router.
- 2. Press **MENU/EXIT** on the projector or **Menu** on the remote control and then press **◄/▶** until the **Network** menu is highlighted.
- 3. Highlight **Wired LAN** and press **ENTER** on the projector or **Enter** on the remote control.
- 4. Make sure the **Status** is **Connect**.
- 5. Press ▼ to highlight **DHCP** and press ◄/▶ to select **On**.
- 6. Press ▼ to highlight **Apply** and press **ENTER** on the projector or **Enter** on the remote control.
- 7. Please wait for around 15 20 seconds, and then re-enter the Wired LAN page. The **IP Address**, **Subnet Mask**, **Default Gateway**, and **DNS** settings will be displayed. Note down the IP address displayed in the **IP Address** row.

## 

- If the Projector IP Address still does not appear, contact your network administrator.
- If the RJ45 cables are not properly connected, the IP Address, Subnet Mask, Default Gateway, and DNS settings will display 0.0.0.0. Make sure the cables are properly connected and perform the procedures above again.
- If you wish to connect to the projector in its standby mode, be sure you have selected RJ45 and obtained the IP Address, Subnet Mask, Default Gateway, and DNS information when the projector is on.

### If you are in a non-DHCP environment:

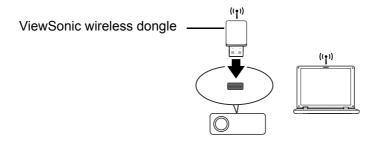
- 1. Repeat steps 1-4 above.
- 2. Press ▼ to highlight **DHCP** and press ◄/▶ to select **Off**.
- 3. Contact your ITS administrator for information on the IP Address, Subnet Mask, Default Gateway, and DNS settings.
- Press ▼ to select the item you want to modify and press ENTER on the projector or Enter on the remote control.

- 5. Press **◄/▶** to move the cursor and the enter the value.
- 6. To save the settings, press **ENTER** on the projector or **Enter** on the remote control. If you do not want to save the settings, press **MENU/EXIT** on the projector or **Menu** on the remote control.
- 7. Press ▼ to highlight **Apply** and press **ENTER** on the projector or **Enter** on the remote control.

## 

- If the RJ45 cables are not properly connected, the IP Address, Subnet Mask, Default Gateway, and DNS settings will display 0.0.0.0. Make sure the cables are properly connected and perform the procedures above again.
- If you wish to connect to the projector in its standby mode, be sure you have selected RJ45 and obtained the IP Address, Subnet Mask, Default Gateway, and DNS information when the projector is on.

## Wireless connection



To connect to the projector wirelessly, you have to plug a ViewSonic wireless dongle (optional) to the USB Type A connector on the projector, and then only a few OSD configuration steps are required.

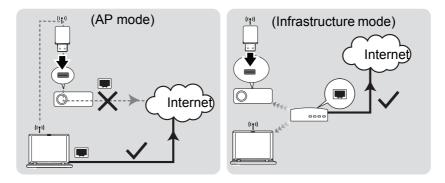
- 1. Make sure the projector is turned on.
- 3. Highlight **Wireless LAN** and press **ENTER** on the projector or **Enter** on the remote control.
- 4. Make sure the Status is Connect.
- 5. Make sure the **SSID** information is displayed.
- 6. In **AP** mode, you need to use your computer's wireless connection utility to search the projector's SSID and connect to it. Then you can search the projector with vsPresenter. To use **Infrastructure** mode, you should connect both your computer and projector to the same AP router and make connections with the IP address.

## About AP and Infrastructure modes

In AP mode, you need to use your computer's wireless connection utility to search for the projector's SSID and connect to it. Then you can search for the projector with vsPresenter.

In Infrastructure mode, you should connect both your computer and projector to the same AP router and make connections with the IP address.

The following diagram describes how to access the Internet in AP and Infrastructure modes.



## 

• If you need more information about AP and Infrastructure modes, please refer to user documentations for Wireless Routers which are usually available on 3C stores.

# Controlling the projector through a web browser

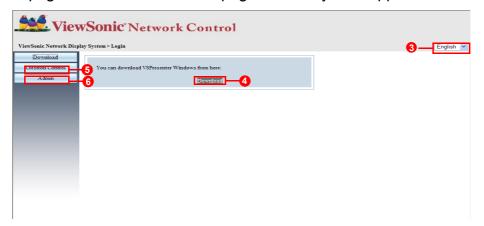
Once you have the correct IP address for the projector and the projector is on or in standby mode, you can use any computer that is on the same local area network to control the projector.

## 

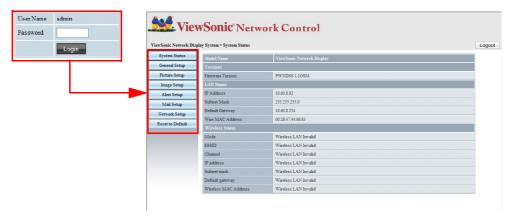
- If you are using Microsoft Internet Explorer, make sure it is version 7.0 or higher.
- The screenshots in this manual are for reference only, and may differ from the actual design.
- 1. Enter the address of the projector in the address bar of your browser and press Enter.



2. The main page of the ViewSonic webpage control system appears.



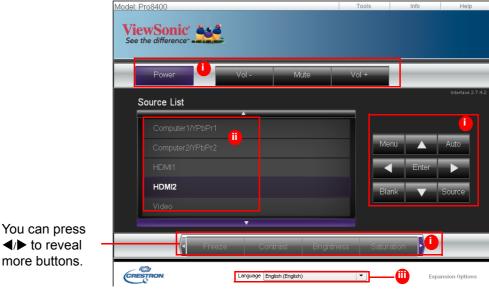
- 3. To change the language for the web pages, click the down arrow to reveal a drop down list and select a desired language.
- 4. To download vsPresenter, click Download. See "Displaying images through vsPresenter" on page 38 for details.
- 5. The Crestron (eControl) page displays the Crestron eControl user interface. See "About Crestron control" on page 34 for details.
- 6. To have access to the Admin page, you need to enter a password. The default password is "admin".



- System Status: Displays the system information.
- General Setup: Allows you to turn on/off the projector, switch the input signal for the projector, and change the password for the Administrator page.
- Picture Setup/Image Setup: Provides some OSD menu items for adjusting the projected pictures. See "Menu Operation" on page 21 for details.
- Alert Setup/Mail Setup: Allows you to setup the mail server and send system error messages to your ITS administrator.
- Network Setup: Provides wired and wireless network settings.
- Reset to Default: Allows you to restore the device to the factory default settings.

## About Crestron control

The Crestron (eControl) page displays the Crestron eControl user interface. The eControl page provides a variety of virtual keys to control the projector or adjust the projected pictures.

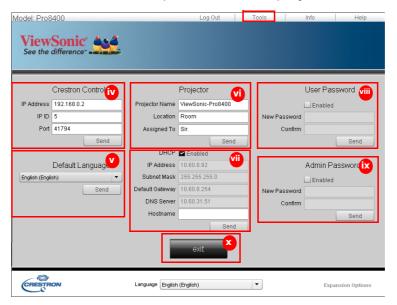


- more buttons.
- i. These buttons function the same as the ones on the OSD menus or remote
- ii. To switch between input signals, click on your desired signal.
- iii. To change the language for the Crestron page, click the down arrow to reveal a drop down list and select a desired language.

### Important

- The Menu button can also be used to go back to previous OSD menus, exit and save menu settings.
- The source list varies according to the connectors available on the projector.
- When you use the projector control panel or remote control to change the OSD menu settings, it may take a while for the web browser to synchronize these changes with the projector.

The tools page allows you to manage the projector, configure the LAN control settings and secure access of remote network operation on this projector.



- iv. This section is only used with the Crestron Control System. Please contact Creston or refer to its user manual for setup information.
- v. Click the down arrow to reveal a drop down list and select a default language.
- vi. You can name the projector, keep track of its location and the person in charge of it.
- vii. You can adjust the LAN Control Settings.
- viii. Once set, access to the remote network operation on this projector has been password-protected.
- ix. Once set, access to the tools page has been password-protected.

### Important

- To prevent errors, only input the English alphabet and digits on the tools page.
- After making the adjustments, press the Send button and the data will be saved for the projector.
- x. Press **Exit** to go back to the remote network operation page.

Please pay attention to the limitation of input length (including space and other punctuation keys) in the list blow:

Category Item	Input Length	Maximum Number of Characters
Crestron Control	IP Address	15
	IP ID	2
	Port	5
Projector	Projector Name	10
	Location	9
	Assigned To	9
Network Configuration	DHCP (Enabled)	(N/A)
	IP Address	15
	Subnet Mask	15
	Default Gateway	15
	DNS Server	15
User Password	Enabled	(N/A)
	New Password	20
	Confirm	2
Admin Password	Enabled	(N/A)
	New Password	20
	Confirm	20

The info page displays the information and status of this projector.



Press **Exit** to go back to the remote network operation page.

After pressing the button "Help", the Help Desk window will appear in the upper right corner of the screen. You will be able to deliver messages to RoomView software administrators/users who connect to the same local area network.



## 

· Please only deliver the messages in English letters and digits.

For more information, visit http://www.crestron.com & www.crestron.com/getroomview.

### \*\*Crestron RoomView

On the "Edit Room" page, enter the IP Address (or hostname) as shown on the projector's on-screen display (OSD) menu, and "05" for IPID, "41794" for the reserved Crestron control port.



About Crestron RoomView setting and command method, please access below website to get RoomView User Guide and more information:

http://www.crestron.com/features/ roomview\_connected\_embedded\_projectors\_devices/resources.asp

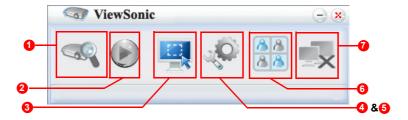
# Displaying images through vsPresenter

# Downloading and installing vsPresenter

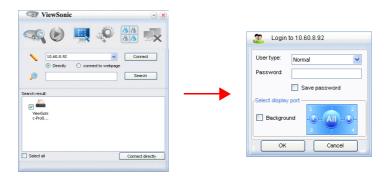
The vsPresenter is an application running on the host PC. It helps connect your computer to an available network projector and transfer the desktop content to the network projector via local network connection.

- 1. Enter the main page of Network Control. See steps 1-2 on page 33 for details.
- Download vsPresenter.
- 3. When the download is complete, install the software to your computer by clicking the exe file. Follow the on-screen instructions to complete the installation.
- 4. Launch vsPresenter.

# Using vsPresenter



1. The Search page allows you to search and connect to a projector.



- i. To connect to a projector, select Directly then type the projector IP address and click Connect.
- ii. To search for projectors, simply click Search to list all the projectors on the same local area network. Click the desired projectors in the Search result list, and click Connect directly. You can also type a desired projector name and click Search.
- iii. You can link to the ViewSonic webpage control system on page 33.
- If you are the first time user, choose your identity as a Normal user or Administrator. Both require no password. But if you choose to be an Administrator, you have the authority to set a password for connecting to the projector. That password should be kept and used next when you try to connect to the same projector.
- If there are multiple computers connected to the projector, you can decide a display zone by clicking 1, 2, 3, 4, L, R, All, or Background.

- 2. If you want to freeze the projected image on the screen, press . Any further movements will be not been seen on the screen until . is pressed.
- 3. You can choose a capture mode from here.

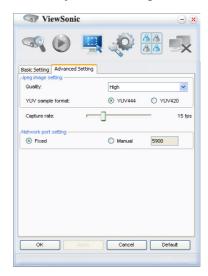


- i. To display a full screen, click FullScreen.
- ii. To display a partial screen, click FixedSize. A square appears on your screen. You can place it where you want to project.
- iii. If you wish to change the square, click Alterable.
- 4. The Basic Setting page allows you to configure vsPresenter.



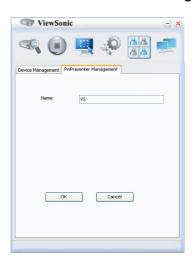
- To change the vsPresenter interface language, click the down arrow to reveal a drop-down list and select a desired language. Click Apply.
- ii. Users can change the size parameters of the frame in FixedSize capture mode by modifying width and height on this page and click Apply to make changes take effect.
- iii. User can use the mirror driver for presenter capture image, if the system has installed the mirror driver.
- iv. To allow notification messages to appear, click Yes. Click Apply.
- v. The Software Information is available on this page.

5. The Advanced Setting page allows you to configure vsPresenter.



- i. To adjust the image quality, click the down arrow to reveal a drop-down list and select a desired quality level. The higher image quality you select, the higher network transfer speed is required. Select a YUV sample format between YUV444 and YUV420. Compared to format YUV420, format YUV 444 provides better effect but may slow the transport and playing speed. Click Apply after your selections.
- ii. To adjust the capture rate, move the slide bar. The network bandwidth may also affect the performance.
- iii. Network port setting for fixed or manual type.
- 6. You can manage the connected projectors listed under Device Management.





- Under a conference mode:
  - 1. Only the administrator can take control.
  - 2. A projector can display up to 4 computer screens.
- You can set the name of your computer under vsPresenter Management.

• For details about the icons, please see the following:

Icon	Description	lcon	Description
You are a normal user and have no access to change the password.		×	Disconnects from the projector.
You are an administrator and have authority to change the password.		•	Opens the web page of the Network Control.
You are the user of the projector.		<u></u>	There is another user of the projector.
You are an administrator of the projector.		•	You are a normal user of the projector.
Change display port to:	Sets a display zone for the	e projector.	

## 7. Disconnect

To disconnect from the projector(s), click the Disconnect icon.

# Important

• Be sure to turn off other virtual network control programs before using vsPresenter.

# Displaying pictures with a USB storage device

The projector is built-in an application which can display packaged images on a USB storage device. It can eliminate the need for a computer source.

The projector supports the following image formats:

File format	Maximum pixel size
JPEG	8000 x 8000
GIF/TIFF/PNG/BMP	1280 x 800

- · Progressive JPEG files are not supported.
- Some JPEG files may not be displayed clearly.

To display the images on a USB storage device:

- 1. Plug the USB storage device into the **USB A** socket.
- 2. The projector automatically displays the main screen. Or your can manually select **USB A** from the source selection bar.
- 3. Press **ENTER** on the projector or **Enter** on the remote control to display the content of your USB storage device.
- 4. Folders and supported files are represented in thumbnail mode.



- To scroll through the thumbnails, use the four directional arrow keys.
- To open a folder/file, press ENTER or Enter.
- To go back to the previous screen, select the thumbnail with an up arrow in the top right corner of the screen, and press **ENTER** or **Enter**.
- To obtain more functions, press **MENU** to open the menu. To leave the menu, press **ENTER** or **Enter** again.

# When viewing thumbnails



- Next: Selects the next folder/image.
- · Previous: Selects the previous folder/image.
- Thumbnail/Full Screen/SlideShow: Displays the selected image in thumbnail/ Full Screen/SlideShow mode.

- NameOrder/ExtendOrder/SizeOrder/TimeOrder: Sets the images to be displayed in the order of filenames, filename extension, file sizes, or time the photos were taken.
- EXIF OFF/EXIF ON: Sets whether to display the image in EXIF format.
- FileName ON/FileName OFF: Sets whether to display the filename.

## When viewing slide shows



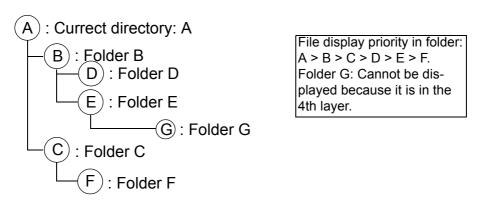
- · Stop: Stops the slide show.
- NEXT: Selects the next image.
- Previous: Selects the previous image.
- Delay 3/Deplay 4/Deplay 5: Sets the interval between the two images display.
- Slide Right/Slide Up/Right Down/XLines/YLines/Blocks: Sets the way the slide show is displayed.
- Repeat On/Off: Sets whether to repeat the slide shows.

# When viewing full screen images



- Thumbnail/Full Screen/SlideShow: Displays the selected image in thumbnail/Full Screen/SlideShow mode.
- Best Fit/Actual Size: Sets the display size of the image.
- EXIFDisp OFF/EXIFDisp ON: Sets whether to display the EXIF data.
- + 90deg: Rotates the image 90 degrees clockwise.
- -90deg: Rotates the image 90 degrees counterclockwise.
- USB 2.0 compliant USB storage media (Mass Storage Class) is supported.

- It is strongly recommended to use an AC power adaptor with the USB hard disk.
- The following formats are recommended for the USB hard disk: FAT12/FAT16/FAT32 (NTFS format is not supported).
- Some USB flash drives may not work correctly with the projector.
- The security USB flash drive is not supported.
- Do not connect any apparatus other than USB storage devices and other equipment for battery charge through USB. It may caused malfunction.
- The projector plays up to 200 files in a folder.
- The filenames are displayed in the following order: symbols, digits, letters.
- The projector can display the filenames up to 16 characters including the file extension.
- The application is best to display the filenames in English. If the files are named in other languages, the filenames may not show properly, but the content still can be displayed.
- Folders in the USB storage device can be recognized up to 3 layers. The priority of thumbnail display for image files is as follows:



 Response time may vary depending on image contents when switching pages, loading and playing files.

# **Maintenance**

The projector needs proper maintenance. You should keep the lens clean as dust, dirt or spots will project on the screen and diminish image quality. If any other parts need replacing, contact your dealer or qualified service personnel. When cleaning any part of the projector, always switch off and unplug the projector first.

# **^**

## Warning

 Never open any of the covers on the projector. Dangerous electrical voltages inside the projector can cause severe injury. Do not attempt to service this product yourself. Refer all servicing to qualified service personnel.

# Cleaning the Lens

Gently wipe the lens with lens cleaning paper. Do not touch the lens with your hands.

# **Cleaning the Projector Housing**

Gently wipe with a soft cloth. If dirt and stains are not easily removed, use a soft cloth damped with water, or water and neutral detergent, and wipe dry with a soft, dry cloth.

# **Cleaning the Filter Cover**

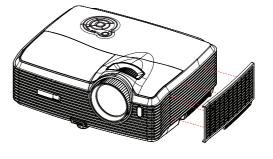
The filter cover, which is located at the side of the projector, should be cleaned after every 100 hours of use. If it is not cleaned periodically, it can become clogged with dust and prevent the projector from being ventilated properly. This can cause over heating and damage the projector.

### To clean the filter cover:

- Switch the projector off and unplug the AC power cord from the wall socket.
- 2. Remove the filter cover as the illustration shown.
- 3. Clean the filter cover.
  - To clean the filter cover, you are advised to use a small vacuum cleaner designed for computers and other office equipment.
  - If the filter cover is torn, replace it.
- 4. Replace the filter cover.
- 5. Attach the filter cover.
- 6. Plug the power back into the projector.

#### ☑ Note

- Turn off the projector and remove the AC power cord from the power outlet before beginning maintenance work.
- · Make sure the lens is cool before cleaning.
- Do not use detergents or chemicals other than those noted above. Do not use benzene or thinners.
- Do not use chemical sprays.



· Use a soft cloth or lens paper only.

# Replacing the Lamp

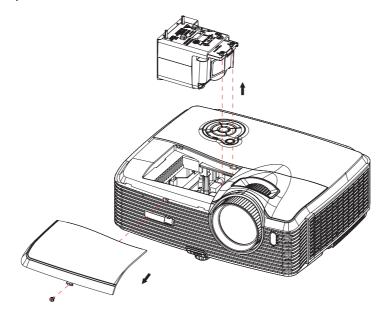
As the projector operates over time, the brightness of the projector lamp gradually decreases and the lamp becomes more susceptible to breakage. We recommend replacing the lamp if a warning message is displayed. Do not attempt to replace the lamp yourself. Contact the qualified service personnel for replacement.

Type number: RLC-076

## ☑ Note

- The lamp is extremely hot right after turning off the projector. If you touch the lamp, you may scald your finger. When you replace the lamp, wait for at least 45 minutes for the lamp to cool down.
- Do not touch the lamp glass at any time. The lamp may explode due to improper handling, including the touching of the lamp glass.
- Lamp lifetime may differ from lamp to lamp and according to the environment of use. There is no guarantee of the same lifetime for each lamp. Some lamps may fail or terminate their lifetime in a shorter period of time than other similar lamps.
- A lamp may explode as a result of vibration, shock or degradation as a result of hours of use as its lifetime draws to an end. Risk of explosion may differ according to the environment or conditions in which the projector and lamp are being used.
- Wear protective gloves and eyeglasses when fixing or detaching the lamp.
- Faster on-off-cycles will damage the lamp and reduce lamp life. Wait at least for 5 minutes to turn off the projector after powering on.
- Do not operate the lamp in proximity to paper, cloth, or other combustible material nor cover it with such materials.
- Do not operate the lamp in an atmosphere containing an inflammable substance, such as thinner.
- Thoroughly ventilate the area or the room when operating the lamp in an oxygen atmosphere (in the air). If ozone is inhaled, it could cause headaches, nausea, dizziness, and other symptoms.
- The inorganic mercury is involved in the lamp. If the lamp bursts, the mercury inside the lamp will be exposed. Leave the area immediately if the lamp shatters while being operated and ventilate the area for at least 30 minutes in order to avoid the inhalation of mercury fumes. Otherwise it could be harmful to user's health.

- 1. Turn off the projector.
- 2. If the projector is installed in a ceiling mount, remove it
- 3. Unplug the power cord.
- 4. Loosen the screw in the side of the lamp cover and remove the cover.
- 5. Remove the screws from the lamp module, raise the handle, and lift out the module.
- 6. Insert the new lamp module into the projector and tighten the screws.
- 7. Replace the lamp cover and tighten the screw.
- 8. Turn on the projector. If the lamp does not turn on after the warm-up period, try reinstalling the lamp.
- 9. Reset the lamp hour. Refer to the "Information" menu.



### 

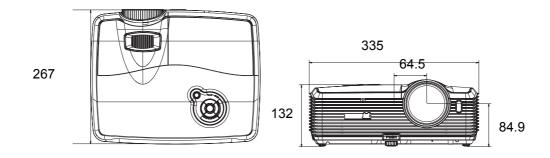
- Dispose the used lamp according to local regulations.
- Ensure that screws are tightened properly. Screws not tightened fully may result in injury or accidents.
- Since the lamp is made of glass, do not drop the unit and do not scratch the glass.
- Do not reuse the old lamp. This could cause the lamp to explode.
- Be sure to turn off the projector and unplug the AC power cord before replacing the lamp.
- Do not use the projector with the lamp cover removed.

# **Specifications**

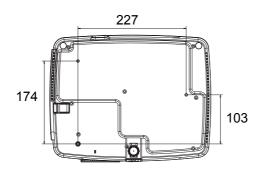
Display system	Single 0.65" DLP panel
Resolution	1080p (1920 × 1080 pixels)
Zoom	1.5X
F/No.	2.41 - 2.97
Focal length	20.72 - 31mm
Screen size	30" - 300"
Lamp	350W
Input terminal	D-Sub 15-pin x 2, S-Video x 1, Video x 1, Audio signal input (3.5 mm stereo mini jack) x 2, HDMI x 2, Component RCA jack x 1, RCA audio jack (L/R) x 1, 3.5 mm Mic input x1, USB A type x1 (supports firmware update, USB flash drive display and wireless dongle for USB display), USB mini-B type x1 (supports USB display)
Output terminal	D-Sub 15 pin x 1, Audio signal output (3.5 mm stereo mini jack) x 1
Control terminal	RS-232 x 1, 12-Vdc trigger output x 1, RJ45 x 1
Speaker	10 watt x 2
Video compatibility	NTSC, NTSC 4.43
	PAL, PAL-N, PAL M
	SECAM, HDTV (480i/p, 576p, 720p, 1080i/p), Composite video
Scanning frequency	
Horizontal frequency	31 - 100 KHz
Vertical frequency	50 - 85 Hz
Environment	Operating:
	Temperature: 0°C to 40°C
	Humidity: 10%-80%
	Storage:
	Temperature: -20°C to 60°C
	Humidity: 5%-85%
Power requirement	AC 100-240 V, 50 - 60 Hz, 4.3A
Power consumption	450 W
Dimension (W x D x H)	335 x 267 x 132 mm
Weight	3.86 kg (8.5 lbs)
Note: Design and Speci	fications are subject to change without prior notice.

# **Dimensions**

335 mm (W) x 267 mm (D) x 132 mm (H)



# **Ceiling mount installation**



Ceiling mount screws: M4 x 8 (Max. L = 8 mm)

Unit: mm

# **Appendix**

# **LED Indicator Messages**

LED type	Color	Status	Meaning	
Power LED	Blue	Solid	Standby mode when green mode is turned	
Lamp LED	Red	Off	on.	
Temp LED	Red	Off	- 011.	
Power LED	Blue	Flash	Standby mode when green mode is turned	
Lamp LED	Red	Off	off.	
Temp LED	Red	Off	- 011.	
Power LED	Blue	Solid		
Lamp LED	Red	Off	Powering up	
Temp LED	Red	Off	]	
Power LED	Blue	Solid		
Lamp LED	Red	Off	Normal operation	
Temp LED	Red	Off	]	
Power LED	Blue	Flash	Powering down	
Lamp LED	Red	Off	(The projector needs to cool for 35 seconds	
Temp LED	Red	Off	after the power is turned off.)	
Power LED	Blue	Solid	The projector quotom has some problems	
Lamp LED	Red	Solid	The projector system has some problems with its fans, so the projector cannot start up.	
Temp LED	Red	Flash		
Power LED	Blue	Solid	The lamp has reached its end of life and must	
Lamp LED	Red	Solid	be changed soon. The lamp will continue to	
Temp LED	Red	Off	opearate until it failes. Change the lamp. If the lamp is off, then the ballast will become malfuction.	
Power LED	Blue	Solid	Temperature is too high. The lamp will turn	
Lamp LED	Red	Flash		
Temp LED	Red	Off	off. The fan motor is cooling the lamp.	
Power LED	Blue	Off	The lamp ignition failied. If temperature is too	
Lamp LED	Red	Solid	. •	
Temp LED	Red	Solid	high, the fans will cool the lamp.	
Power LED	Blue	Flash	The projector needs to cool for 90 seconds	
Lamp LED	Red	Off	after the power is turned off. If you try to re-	
Temp LED	Red	Off	start the projector, it will shut down again.	

# **Compatibility Modes**

# Computer:

Compatibility	Resolution	H-Sync [KHz]	V-Sync [Hz]
		24.69	50
	640 x 480	31.5	60
VGA		37.9	72
		37.5	75
		43.3	85
		30.99	50
		35.2	56
SVGA	800 x 600	37.9	60
SVGA	000 X 000	48.1	72
		46.9	75
		53.7	85
	1024 x 768	39.63	50
XGA		48.4	60
AGA		56.5	70
		60	75
SXGA	1280 x 1024	64	60
SAGA	1200 X 1024	80	75
UXGA	1600 x 1200	47.7	60
Mac 13	640 x 480	35	67
Mac 16	832 x 624	49.72	75
Mac 19	1024 x 768	60.24	75
1080i30	1920 x 1080	33.75	60
1080i25	1920 x 1080	28.13	50
480p	720 x 480	31.47	59.94
576p	720 x 576	31.25	50
720p60	1280 x 720	45	60
720p50	1280 x 720	37.5	50
1080p60	1920 x 1080	67.5	60
1080p50	1920 x 1080	56.25	50

# Video:

Compatibility	Resolution	H-Sync [KHz]	V-Sync [Hz]
1080p	1920 x 1080	67.5	60
1080p	1920 x 1080	56.3	50
1080i	1920 x 1080	33.8	60
1080i	1920 x 1080	28.1	50
720p	1280 x 720	45	60
720p	1280 x 720	37.5	50
576p	720 x 576	31.3	50
576i	720 x 576	15.6	50
480p	720 x 480	31.5	60
480i	720 x 480	15.8	60

# **Troubleshooting**

Refer to the symptoms and measures listed below before sending the projector for repairs. If the problem persists, contact your local reseller or service center. Please refer to "LED Indicator Messages" as well.

# Start-up problems

If no lights turn on:

- Be sure that the power cord is securely connected to the projector and the other end is plugged into an outlet with power.
- Press the power button again.
- Unplug the power cord and wait for a short while, then plug it in and press the power button again.

# **Image problems**

If the searching source is displayed:

- Press **SOURCE** on the projector or **Source** on the remote control to select an active input source.
- Be sure the external source is turned on and connected.
- For a computer connection, ensure your notebook computer's external video port is turned on. Refer to the computer manual.

If the image is out of focus:

- Be sure the lens cover is removed.
- While displaying the on-screen menu, adjust the focus ring. (The image size should not change; if it does, you are adjusting the zoom, not the focus.)
- Check the projection lens to see if it needs cleaning.

If the image is flickering or unstable for a computer connection:

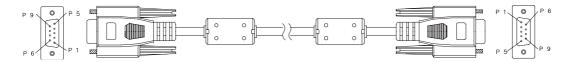
- Press Auto on the remote control.
- Press MENU on the projector or Menu on the remote control, go to Video/Audio and adjust Frequency or Tracking.

## Remote control problems

If the remote control does not operate:

- Be sure nothing is blocking the remote control receiver on the front of the projector. Use the remote control within the effective range.
- Aim the remote control at the screen or at the front or back of the projector.
- Move the remote control so it is more directly in front of or behind the projector and not as far to the side.

# **RS-232 Command and Configuration**



# D-Sub 9 pin

1	1 CD
2	RXD
3	TXD
4	DTR
5	GND
6	DSR
7	RTS
8	CTS
9	RI

## Wire List

C1	COLOR	C2
1	Black	1
2	Brown	3
3	Red	2
4	Orange	6
5	Yellow	5
6	Green	4
7	Blue	8
8	Purple	7
9	White	9
SHELL	DW	SHELL

Baud Rate	19200 bps
Data Length	8 bit
Parity Check	None
Stop Bit	1 bit
Flow Control	None

	DOMED ON / DOMED OFF		
	POWER ON / POWER OFF		
POWER ON	BE,EF,10,05,00,C6,FF,11,11,01,00,01,00		
POWER OFF	BE,EF,02,06,00,6D,D2,34,00,00,00,00,00		
	SOURCE SELECT		
Computer 1	BE,EF,02,06,00,BC,D3,35,00,00,00,00,00		
Computer 2	BE,EF,02,06,00,8F,D3,36,00,00,00,00,00		
COMPONENT	BE,EF,02,06,00,5E,D2,37,00,00,00,00		
COMPOSITE	BE,EF,02,06,00,A1,D2,38,00,00,00,00,00		
S-VIDEO	BE,EF,02,06,00,70,D3,39,00,00,00,00,00		
HDMI 1	BE,EF,02,06,00,43,D3,3A,00,00,00,00		
HDMI 2	BE,EF,02,06,00,92,D2,3B,00,00,00,00,00		
USB A	BE,EF,02,06,00,25,D3,3C,00,00,00,00,00		
USB B	BE,EF,02,06,00,F4,D2,3D,00,00,00,00,00		
LAN	BE,EF,02,06,00,8A,DF,63,00,00,00,00		
	QUICK KEY		
MENU	BE,EF,02,06,00,C8,D7,01,00,00,00,00,00		
UP	BE,EF,02,06,00,FB,D7,02,00,00,00,00		
DOWN	BE,EF,02,06,00,2A,D6,03,00,00,00,00,00		
LEFT	BE,EF,02,06,00,9D,D7,04,00,00,00,00,00		
RIGHT	BE,EF,02,06,00,4C,D6,05,00,00,00,00,00		
ENTER	BE,EF,02,06,00,E6,D6,0F,00,00,00,00,00		

RESYNC	BE,EF,02,06,00,F2,D5,1B,00,00,00,00
ASPECT	BE,EF,02,06,00,C7,D2,3E,00,00,00,00
MUTE	BE,EF,02,06,00,16,D3,3F,00,00,00,00
FREEZE	BE,EF,02,06,00,D9,D8,40,00,00,00,00,00
BLANK	BE,EF,02,06,00,08,D9,41,00,00,00,00
SOURCE	BE,EF,02,06,00,7F,D6,06,00,00,00,00
	OTHER FUNCTION
DCR ON	BE,EF,02,06,00,EA,D8,43,00,00,00,00
DCR OFF	BE,EF,02,06,00,5D,D9,44,00,00,00,00
ECO ON	BE,EF,02,06,00,8C,D8,45,00,00,00,00
ECO OFF	BE,EF,02,06,00,BF,D8,46,00,00,00,00
VOLUME INC	BE,EF,02,06,00,6E,D9,47,00,00,00,00
VOLUME DEC	BE,EF,02,06,00,91,D9,48,00,00,00,00
KEYSTONE INC	BE,EF,02,06,00,40,D8,49,00,00,00,00
KEYSTONE DEC	BE,EF,02,06,00,73,D8,4A,00,00,00,00
FACTORY RESET	BE,EF,02,06,00,A2,D9,4B,00,00,00,00
LAMP HOURS RESET	BE,EF,02,06,00,15,D8,4C,00,00,00,00
FILTER HOURS RESET	BE,EF,02,06,00,C4,D9,4D,00,00,00,00

# **IR Control Code**

System Code: 83F4

Format: NEC





# **Customer Support**

For technical support or product service, see the table below or contact your reseller.

Note: You will need the product serial number.

Country/Region	Website	T = Telephone F = FAX	Email
Australia/New Zealand	www.viewsonic.com.au	AUS= 1800 880 818 NZ= 0800 008 822	service@au.viewsonic.com
Canada	www.viewsonic.com	T (Toll-Free)= 1-866-463-4775 T (Toll)= 1-424-233-2533 F= 1-909-468-3757	service.ca@viewsonic.com
Europe	www.viewsoniceurope.com	www.viewsoniceurope.com/uk/support/call-desk/	
Hong Kong	www.hk.viewsonic.com	T= 852 3102 2900	service@hk.viewsonic.com
India	www.in.viewsonic.com	T= 1800 266 0101	service@in.viewsonic.com
Korea	www.kr.viewsonic.com	T= 080 333 2131	service@kr.viewsonic.com
Latin America (Argentina)	www.viewsonic.com/la/	T= 0800-4441185	soporte@viewsonic.com
Latin America (Chile)	www.viewsonic.com/la/	T= 1230-020-7975	soporte@viewsonic.com
Latin America (Columbia)	www.viewsonic.com/la/	T= 01800-9-157235	soporte@viewsonic.com
Latin America (Mexico)	www.viewsonic.com/la/	T= 001-8882328722	soporte@viewsonic.com
Renta y Datos, 29 SUR 721, COL. LA PAZ, 72160 PUEBLA, PUE. Tel: 01.222.891.55.77 CON 10 LINEAS			
Electroser, Av Reforma No. 403Gx39 y 41, 97000 Mérida, Yucatán. Tel: 01.999.925.19.16			
Other places please refer to http://www.viewsonic.com/la/soporte/index.htm#Mexico			
Latin America (Peru)	www.viewsonic.com/la/	T= 0800-54565	soporte@viewsonic.com
Macau	www.hk.viewsonic.com	T= 853 2870 0303	service@hk.viewsonic.com
Middle East	ap.viewsonic.com/me/	Contact your reseller	service@ap.viewsonic.com
Puerto Rico & Virgin Islands	www.viewsonic.com	T= 1-800-688-6688 (English) T= 1-866-379-1304 (Spanish) F= 1-909-468-3757	service.us@viewsonic.com soporte@viewsonic.com
Singapore/Malaysia/ Thailand	www.viewsonic.com.sg	T= 65 6461 6044	service@sg.viewsonic.com
South Africa	ap.viewsonic.com/za/	Contact your reseller	service@ap.viewsonic.com
		T (Toll-Free)= 1-800-688-6688	
United States	www.viewsonic.com	T (Toll)= 1-424-233-2530 F= 1-909-468-3757	service.us@viewsonic.com

# **Limited Warranty**

## ViewSonic® Projector

## What the warranty covers:

ViewSonic warrants its products to be free from defects in material and workmanship, under normal use, during the warranty period. If a product proves to be defective in material or workmanship during the warranty period, ViewSonic will, at its sole option, repair or replace the product with a like product. Replacement product or parts may include remanufactured or refurbished parts or components.

## **Limited Three (3) year General Warranty**

Subject to the more limited one (1) year warranty set out below, North and South America: Three (3) years warranty for all parts excluding the lamp, three (3) years for labor, and one (1) year for the original lamp from the date of the first consumer purchase.

Other regions or countries: Please check with your local dealer or local ViewSonic office for the warranty information.

## **Limited One (1) year Heavy Usage Warranty:**

Under heavy usage settings, where a projector's use includes more than fourteen (14) hours average daily usage, North and South America: One (1) year warranty for all parts excluding the lamp, one (1) year for labor, and ninety (90) days for the original lamp from the date of the first consumer purchase; Europe: One (1) year warranty for all parts excluding the lamp, one (1) year for labor, and ninety (90) days for the original lamp from the date of the first consumer purchase.

Other regions or countries: Please check with your local dealer or local ViewSonic office for the warranty information.

Lamp warranty subject to terms and conditions, verification and approval. Applies to manufacturer's installed lamp only. All accessory lamps purchased separately are warranted for 90 days.

### Who the warranty protects:

This warranty is valid only for the first consumer purchaser.

### What the warranty does not cover:

- 1. Any product on which the serial number has been defaced, modified or removed.
- 2. Damage, deterioration, failure, or malfunction resulting from:
  - a. Accident, abuse, misuse, neglect, fire, water, lightning, or other acts of nature, improper maintenance, unauthorized product modification, or failure to follow instructions supplied with the product.
  - b. Operation outside of product specifications.
  - c. Operation of the product for other than the normal intended use or not under normal conditions.
  - d. Repair or attempted repair by anyone not authorized by ViewSonic.
  - e. Any damage of the product due to shipment.
  - f. Removal or installation of the product.
  - g. Causes external to the product, such as electric power fluctuations or failure.
  - h. Use of supplies or parts not meeting ViewSonic's specifications.
  - i. Normal wear and tear.
  - i. Any other cause which does not relate to a product defect.
- 3. Removal, installation, and set-up service charges.

### How to get service:

- 1. For information about receiving service under warranty, contact ViewSonic Customer Support (please refer to "Customer Support" page). You will need to provide your product's serial number.
- 2. To obtain warranted service, you will be required to provide (a) the original dated sales slip, (b) your name, (c) your address, (d) a description of the problem, and (e) the serial number of the product.
- 3. Take or ship the product freight prepaid in the original container to an authorized ViewSonic service center or ViewSonic.
- 4. For additional information or the name of the nearest ViewSonic service center, contact ViewSonic.

## **Limitation of implied warranties:**

There are no warranties, express or implied, which extend beyond the description contained herein including the implied warranty of merchantability and fitness for a particular purpose.

## **Exclusion of damages:**

ViewSonic's liability is limited to the cost of repair or replacement of the product. ViewSonic shall not be liable for:

- 1. Damage to other property caused by any defects in the product, damages based upon inconvenience, loss of use of the product, loss of time, loss of profits, loss of business opportunity, loss of goodwill, interference with business relationships, or other commercial loss, even if advised of the possibility of such damages.
- 2. Any other damages, whether incidental, consequential or otherwise.
- 3. Any claim against the customer by any other party.

#### Effect of local law:

This warranty gives you specific legal rights, and you may also have other rights which vary from local authority. Some local governances do not allow limitations on implied warranties and/or do not allow the exclusion of incidental or consequential damages, so the above limitations and exclusions may not apply to you.

### Sales outside the U.S.A. and Canada:

For warranty information and service on ViewSonic products sold outside of the U.S.A. and Canada, contact ViewSonic or your local ViewSonic dealer.

The warranty period for this product in mainland China (Hong Kong, Macao and Taiwan Excluded) is subject to the terms and conditions of the Maintenance Guarantee Card.

For users in Europe and Russia, full details of warranty provided can be found in www.viewsoniceurope.com under Support/Warranty Information.

Projector Warranty Term Template In UG VSC\_TEMP\_2005

# **Mexico Limited Warranty**

## ViewSonic® Projector

#### What the warranty covers:

ViewSonic warrants its products to be free from defects in material and workmanship, under normal use, during the warranty period. If a product proves to be defective in material or workmanship during the warranty period, ViewSonic will, at its sole option, repair or replace the product with a like product. Replacement product or parts may include remanufactured or refurbished parts or components & accessories.

#### How long the warranty is effective:

3 years for all parts excluding the lamp, 3 years for labor, 1 year for the original lamp from the date of the first consumer purchase.

Lamp warranty subject to terms and conditions, verification and approval. Applies to manufacturer's installed lamp only.

All accessory lamps purchased separately are warranted for 90 days.

### Who the warranty protects:

This warranty is valid only for the first consumer purchaser.

### What the warranty does not cover:

- 1. Any product on which the serial number has been defaced, modified or removed.
- 2. Damage, deterioration or malfunction resulting from:
  - a.Accident, misuse, neglect, fire, water, lightning, or other acts of nature, unauthorized product modification, unauthorized attempted repair, or failure to follow instructions supplied with the product.
  - b. Any damage of the product due to shipment.
  - c. Causes external to the product, such as electrical power fluctuations or failure.
  - d. Use of supplies or parts not meeting ViewSonic's specifications.
  - e.Normal wear and tear.
  - f. Any other cause which does not relate to a product defect.
- 3. Any product exhibiting a condition commonly known as "image burn-in" which results when a static image is displayed on the product for an extended period of time.
- 4. Removal, installation, insurance, and set-up service charges.

#### How to get service:

For information about receiving service under warranty, contact ViewSonic Customer Support (Please refer to the attached Customer Support page). You will need to provide your product's serial number, so please record the product information in the space provided below on your purchase for your future use. Please retain your receipt of proof of purchase to support your warranty claim.

roi foui Records	
Product Name:	Model Number:
Document Number:	Serial Number:
Purchase Date:	Extended Warranty Purchase?(Y/N)
	If so, what date does warranty expire?

- 1. To obtain warranty service, you will be required to provide (a) the original dated sales slip, (b) your name, (c) your address, (d) a description of the problem, and (e) the serial number of the product.
- 2. Take or ship the product in the original container packaging to an authorized ViewSonic service center.
- 3. Round trip transportation costs for in-warranty products will be paid by ViewSonic.

#### Limitation of implied warranties:

There are no warranties, express or implied, which extend beyond the description contained herein including the implied warranty of merchantability and fitness for a particular purpose.

### **Exclusion of damages:**

ViewSonic's liability is limited to the cost of repair or replacement of the product. ViewSonic shall not be liable for:

- Damage to other property caused by any defects in the product, damages based upon inconvenience, loss of use of the product, loss of time, loss of profits, loss of business opportunity, loss of goodwill, interference with business relationships, or other commercial loss, even if advised of the possibility of such damages.
- 2. Any other damages, whether incidental, consequential or otherwise.
- 3. Any claim against the customer by any other party.
- 4. Repair or attempted repair by anyone not authorized by ViewSonic.

## Contact Information for Sales & Authorized Service (Centro Autorizado de Servicio) within Mexico:

### Name, address, of manufacturer and importers:

México, Av. de la Palma #8 Piso 2 Despacho 203, Corporativo Interpalmas.

Col. San Fernando Huixquilucan, Estado de México

Tel: (55) 3605-1099 http://www.viewsonic.com/la/soporte/index.htm

### NÚMERO GRATIS DE ASISTENCIA TÉCNICA PARA TODO MÉXICO: 001.866.823.2004

Hermosillo:

Distribuciones y Servicios Computacionales SA

de CV.

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E-Mail: compumantenimientos@prodigy.net.mx

Villahermosa:

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C.V.

Americas # 419

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Tel: 01-22-91-00-31-67

E-Mail: gacosta@qplus.com.mx

AV. GREGORIO MENDEZ #1504

COL. FLORIDA C.P. 86040

Chihuahua

Soluciones Globales en Computación C. Magisterio # 3321 Col. Magisterial

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Chihuahua, Chih. Tel: 4136954

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Cuernavaca

Compusupport de Cuernavaca SA de CV Francisco Leyva # 178 Col. Miguel Hidalgo

Compumantenimietnos Garantizados, S.A. de

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E-Mail: gacosta@gplus.com.mx

Guadalajara, Jal.:

SERVICRECE, S.A. de C.V. Av. Niños Héroes # 2281

Col. Arcos Sur. Sector Juárez

44170, Guadalajara, Jalisco Tel: 01(52)33-36-15-15-43

E-Mail: mmiranda@servicrece.com

Guerrero Acapulco

GS Computación (Grupo Sesicomp)

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Monterrey:

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Mar Caribe # 1987, Esquina con Golfo Pérsico

Fracc. Bernardo Reyes, CP 64280

Monterrey N.L. México

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E-Mail: aydeem@gps1.com.mx

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Oaxaca, Oax.:

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SERVICIO, S.A. de C.V.

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Tel: 01(52)95-15-15-22-22 Fax: 01(52)95-15-13-67-00

E-Mail. gpotai2001@hotmail.com

Tiiuana:

STD

Av Ferrocarril Sonora #3780 L-C

Col 20 de Noviembre

Tijuana, Mexico

FOR USA SUPPORT:

ViewSonic Corporation

381 Brea Canyon Road, Walnut, CA. 91789 USA

Tel: 800-688-6688 (English); 866-323-8056 (Spanish);

Fax: 1-800-685-7276

E-Mail: http://www.viewsonic.com

Projector Mexico Warranty Term Template In UG VSC\_TEMP\_2006

